



ARRAKIHS



STELLAR STREAMS ON NUMERICAL SIMULATIONS

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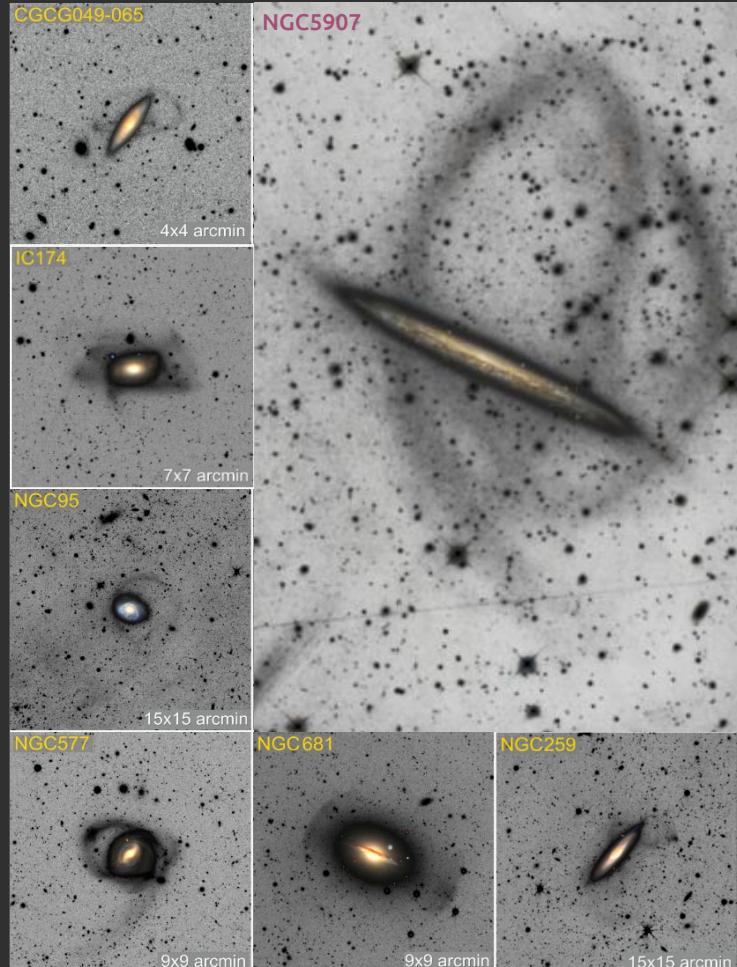


Introduction



SDSS DR19 composite images of the same targets.

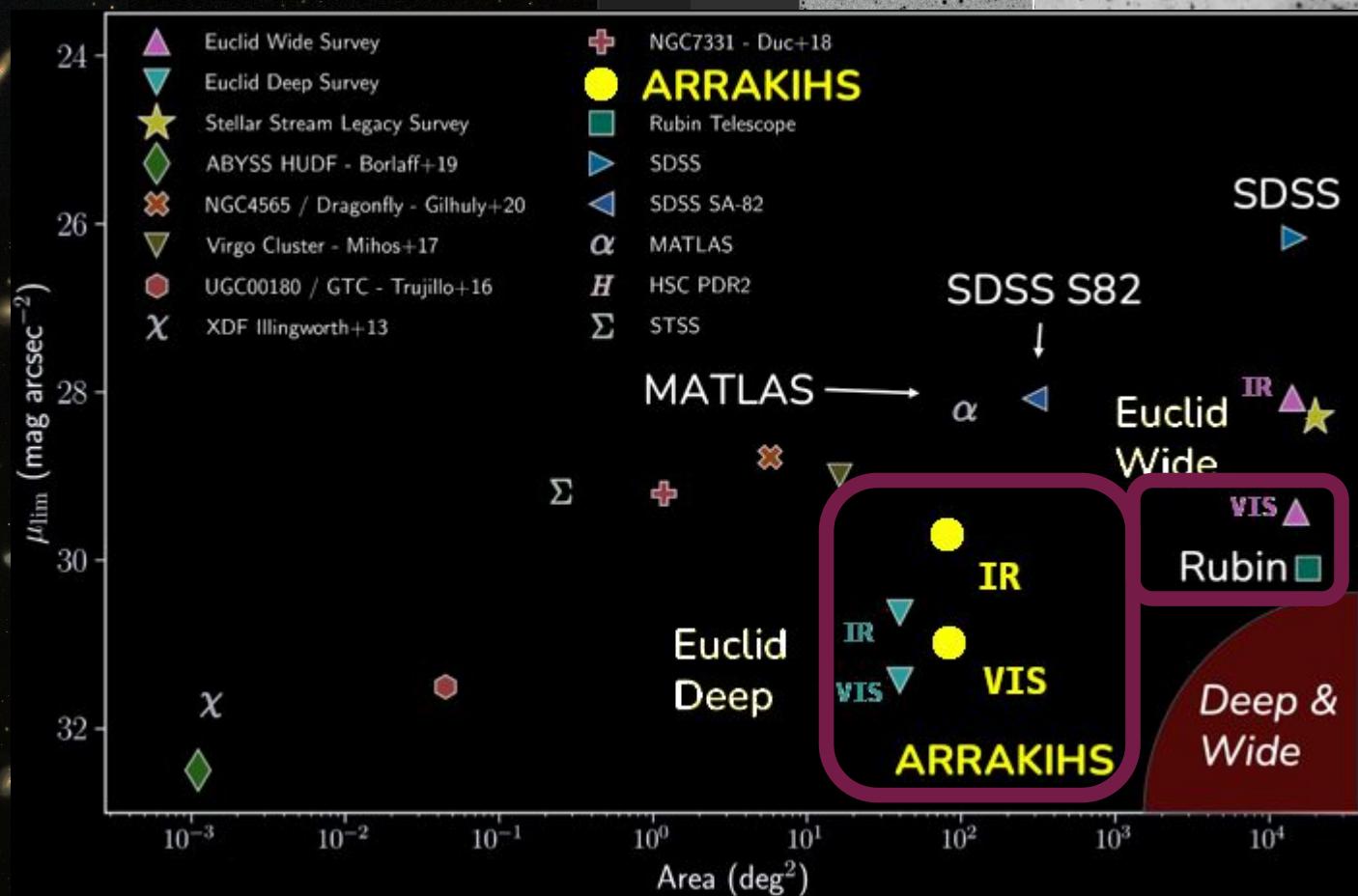
SDSS collaboration



SSLS g and r images with depth $R \sim 28.5 \text{ mag/arcsec}^2$.

NGC 5907 r image with depth $R \sim 27.5 \text{ mag/arcsec}^2$.

Martínez-Delgado et al. 2019 (NGC 5907), Martínez-Delgado et al. 2023

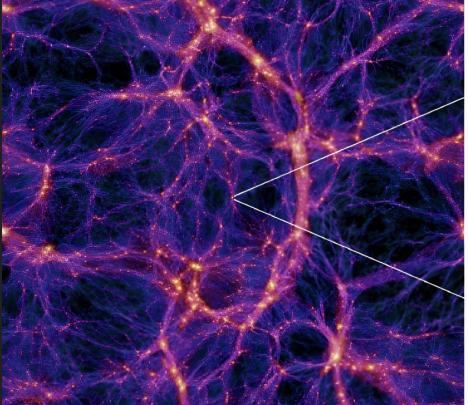


Area vs. Depth of past, current and future Surveys.

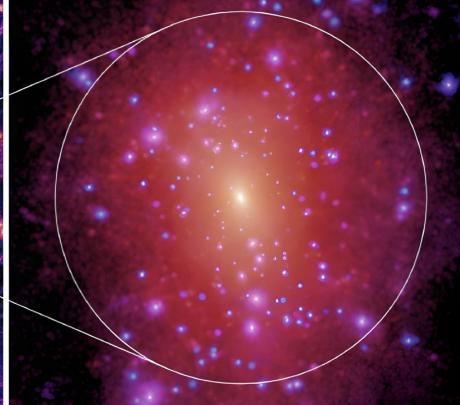
Credit: ARRAKIHS collaboration.

15x15 arcmin

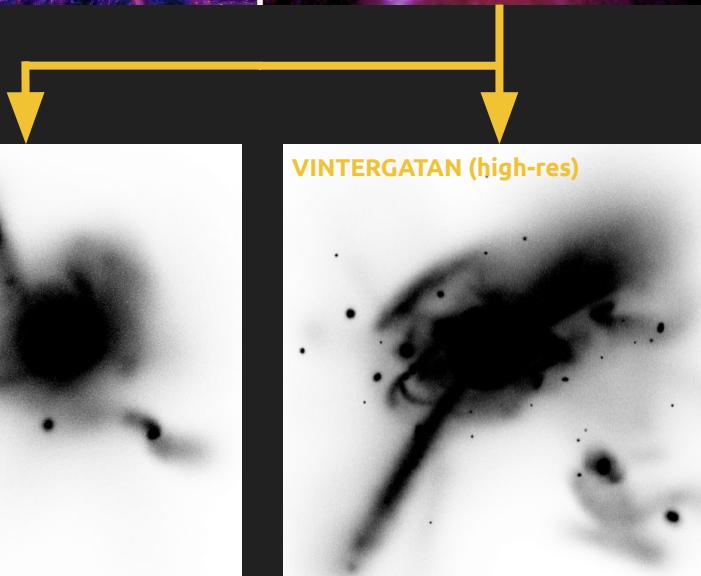
Full Cosmological Box



Zoom In Re-simulation



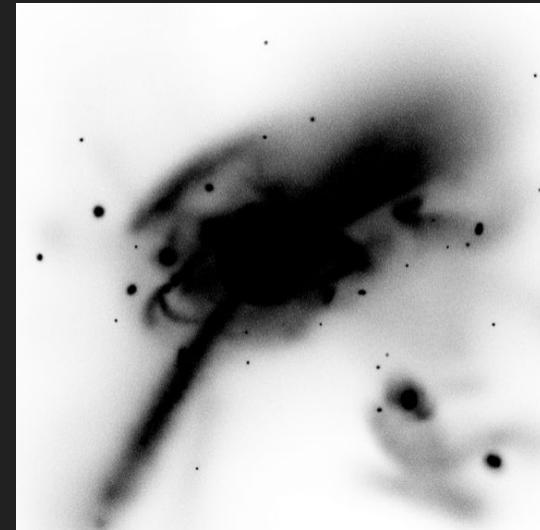
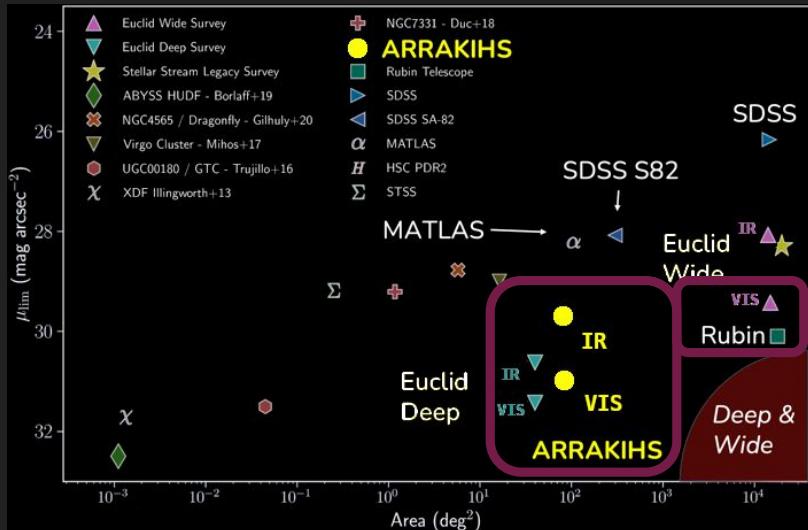
Credit: Auriga collaboration.



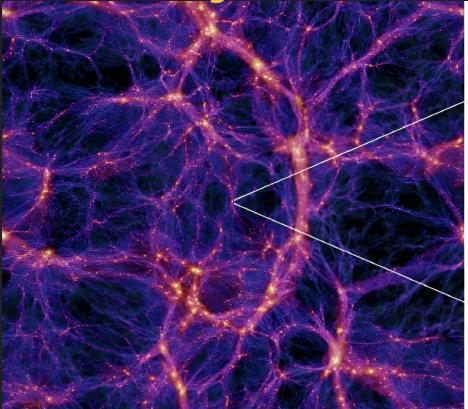
(medium-res)

VINTERGATAN (high-res)

Deep and wide observational data are becoming available at the same time that simulations can resolve these structures for the first time!
(not a coincidence of course)

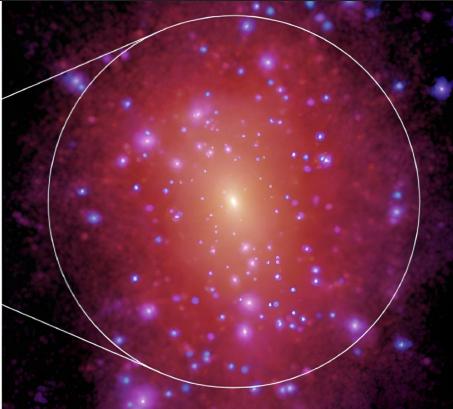


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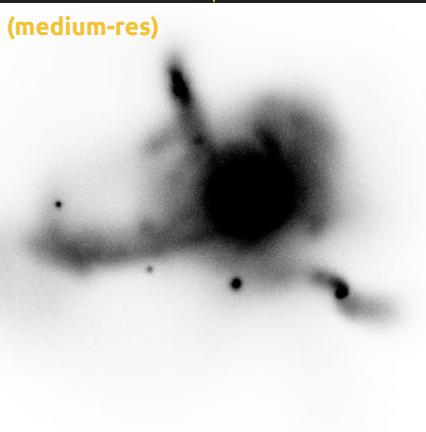


Simulations are just **numerical models of a (very complex) physical system: the Universe.**

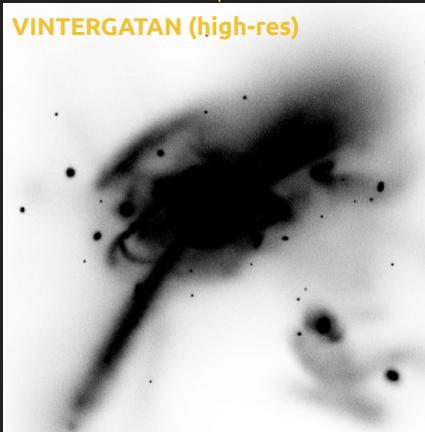
Nothing fundamentally (except scale) different from:

- Models for Stellar Spectra.
- Models for Stellar Structure and Evolution.
- Models for Exoplanet Atmospheres.
- Models for AGN Growth and Feedback.
- ...

They even have the **same issues: Humongous unknown/unresolved parameter!**



(medium-res)



VINTERGATAN (high-res)

Dark Matter Flavour:

CDM, WDM, SDIM, Fuzzy,
etc.

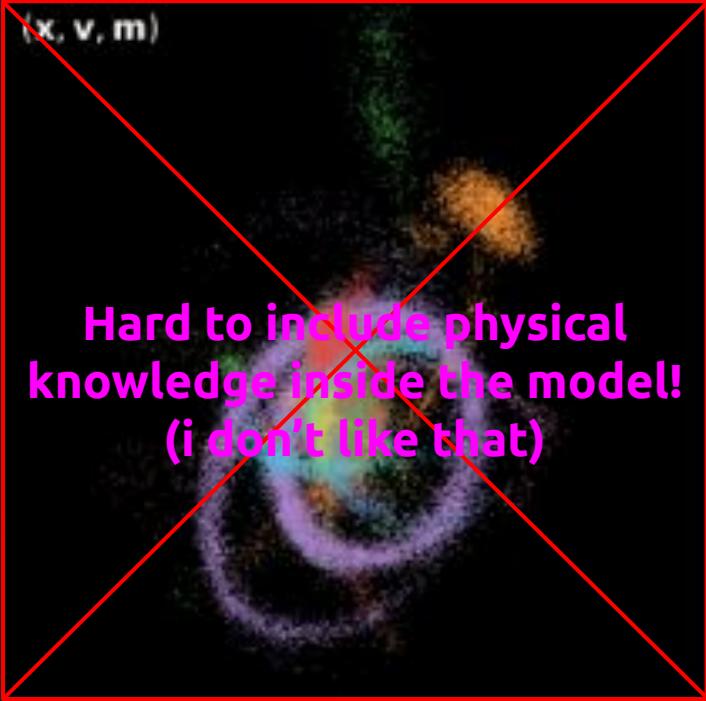
Subgrid Physics:

IMF, Star Formation,
Stellar Feedback, Cooling
etc.

We use the **very-high resolution VINTERGATAN simulations, implementing CDM and Subgrid Physics from Agertz et al. 2013.** $M_{\text{baryons}} = 7070 M_{\odot}$

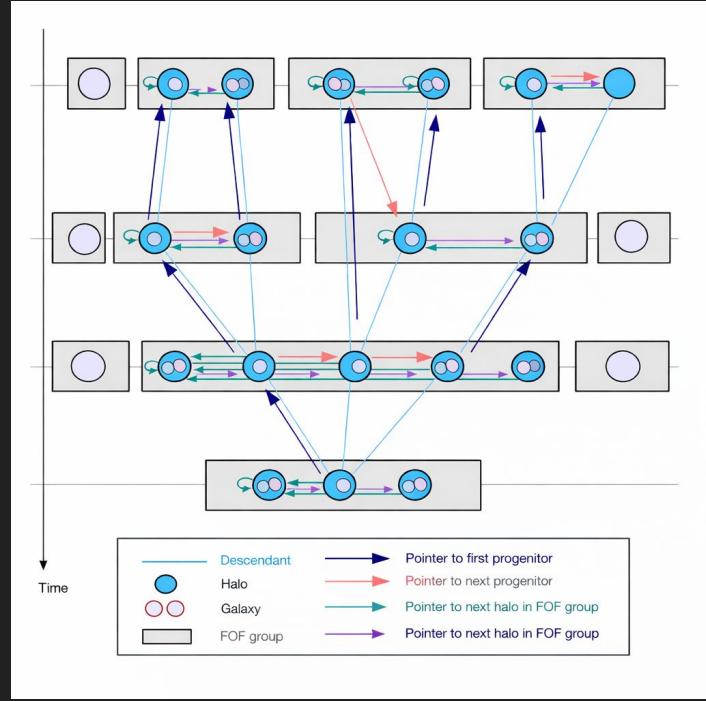
¿ How do we find streams ?

Feature-Space Clustering



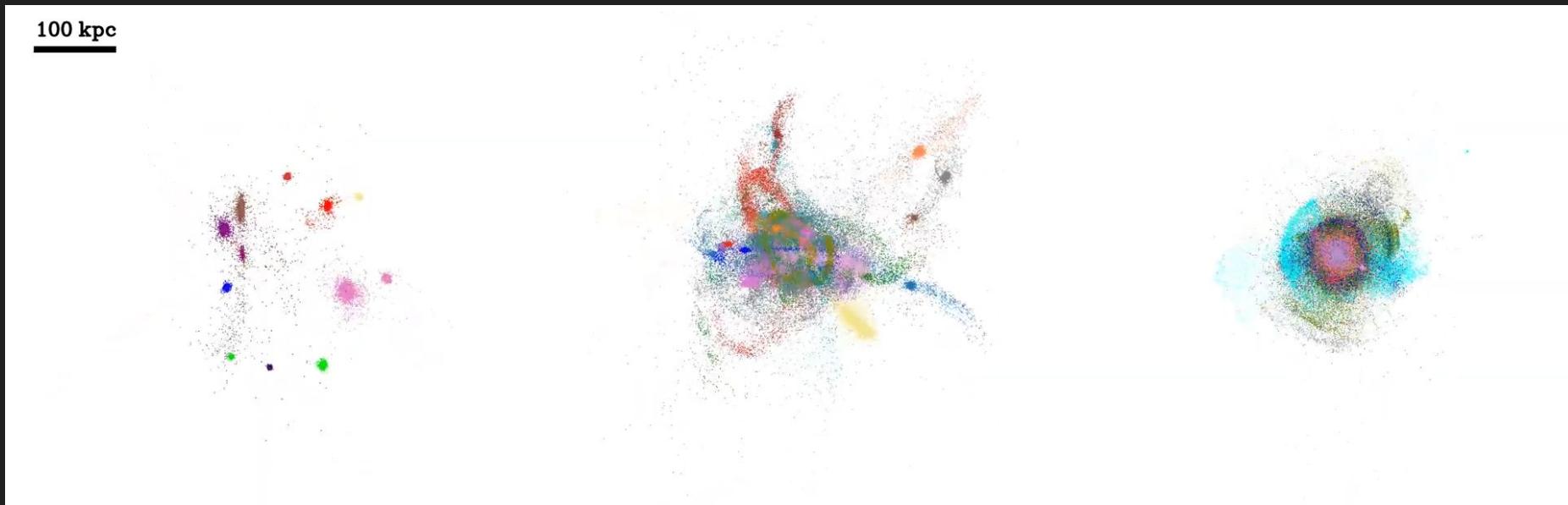
(e.g. AstroLink; by William et al. 2024)

(Galaxy) Accretion History



We identify Stellar Streams by reconstructing the whole accretion history using corrected merger-tree's provided by Sergio & Ramon (recall Sergio's talk).

Intact Satellite vs. Stream is based on **bound fraction ($f_b < 0.97$)**^[1]
Stream vs. Mixed is decided based on **velocity dispersion** of the debris^[1]
^[1]Riley et al. 2025



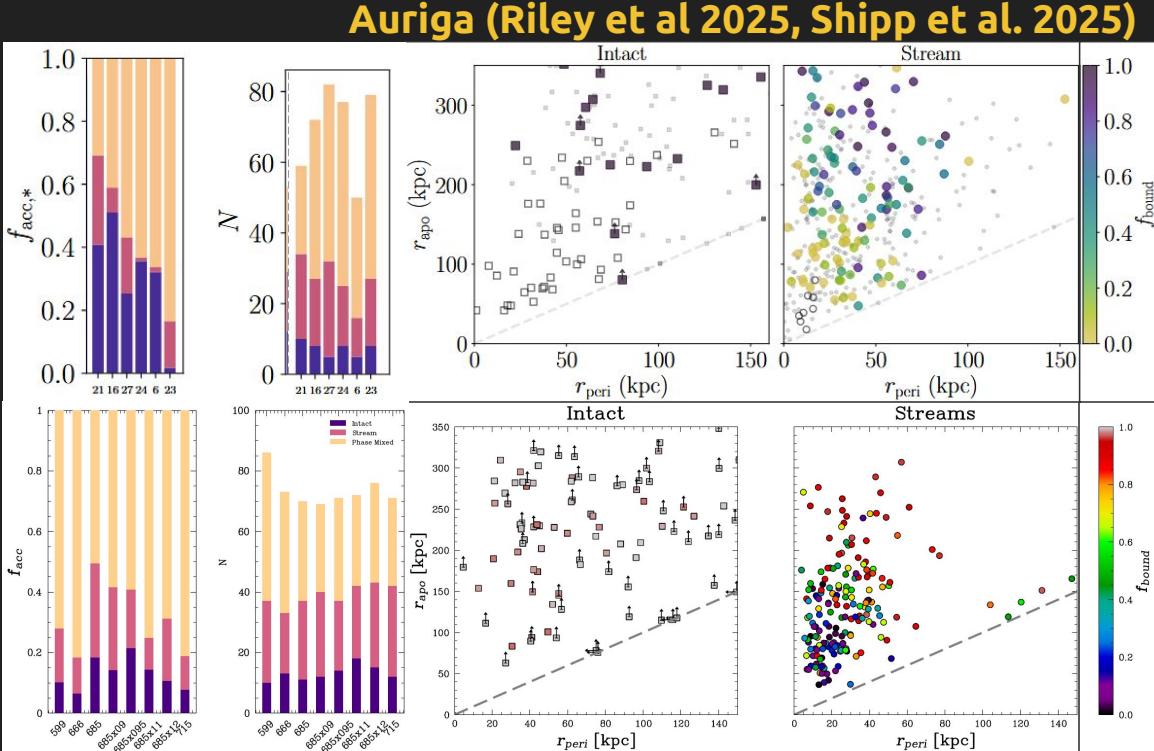
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Some results

- **Similar number of intact, stream and mixed systems.**
- **Bigger fraction of accreted stellar mass on satellites.**
- **Deeper pericenters in vintergatan simulations.**

Baryonic physics has a tangible effect on accreted stellar mass deposition!

Next: ¿What parameter space defines streamification?



Vintergatan (this work)

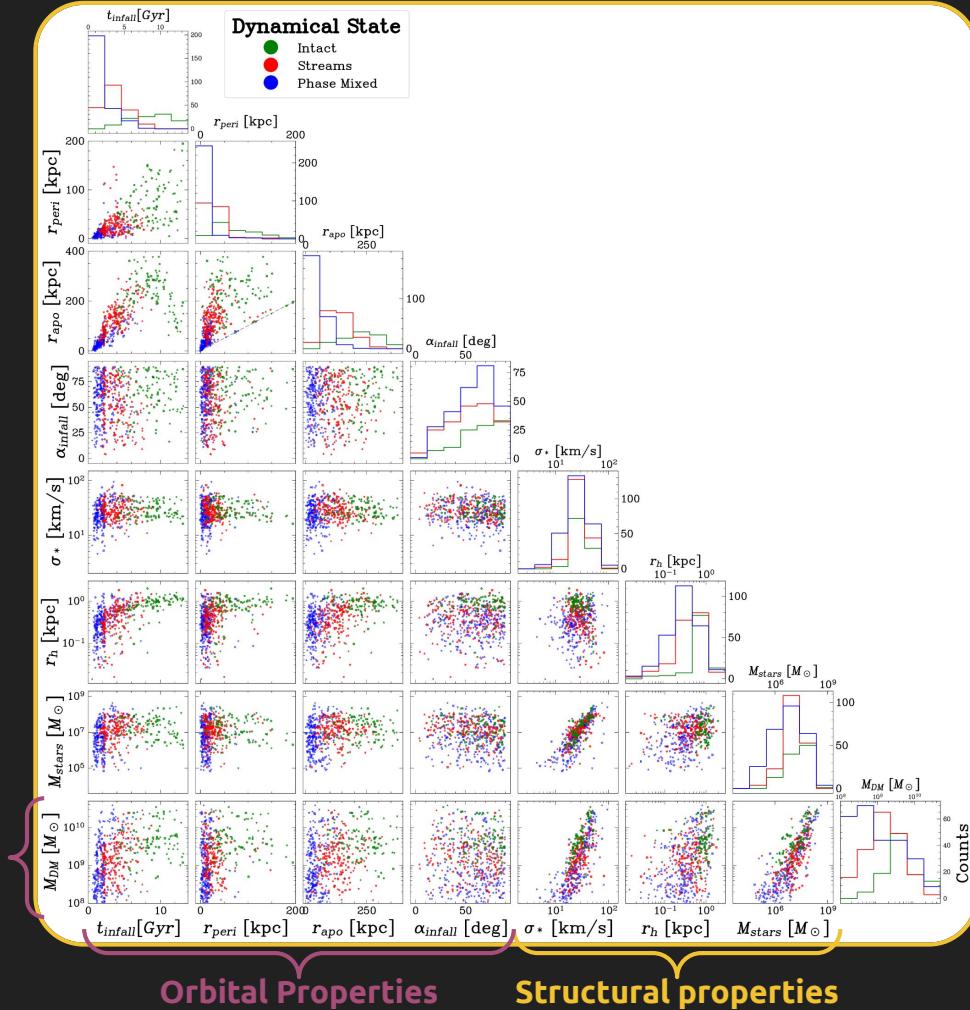
Parameter Space relevant to Stream formation:

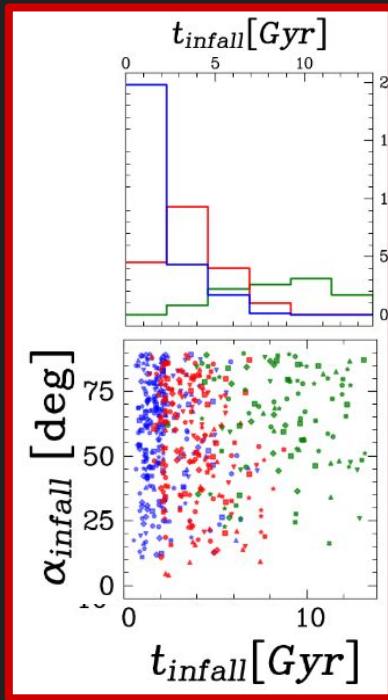
Structural properties

- Stellar Mass.
- Dark Matter Mass.
- Half-Light radius.
- Stellar Dispersion velocity.

Orbital properties

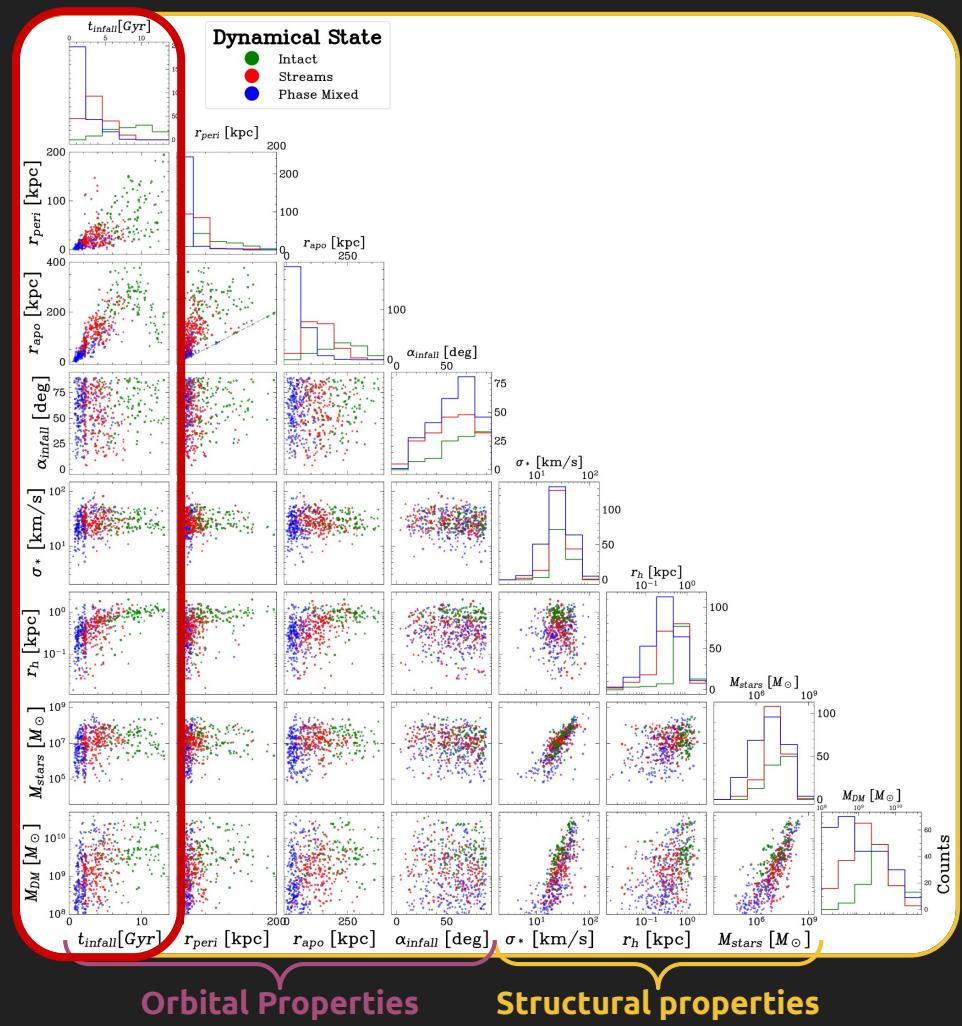
- Infall Time.
- First pericenter radius.
- First apocenter radius.
- Infall angle w.r.t. disk.





¿ What causes this transition independently of other parameters ?

We don't know yet!



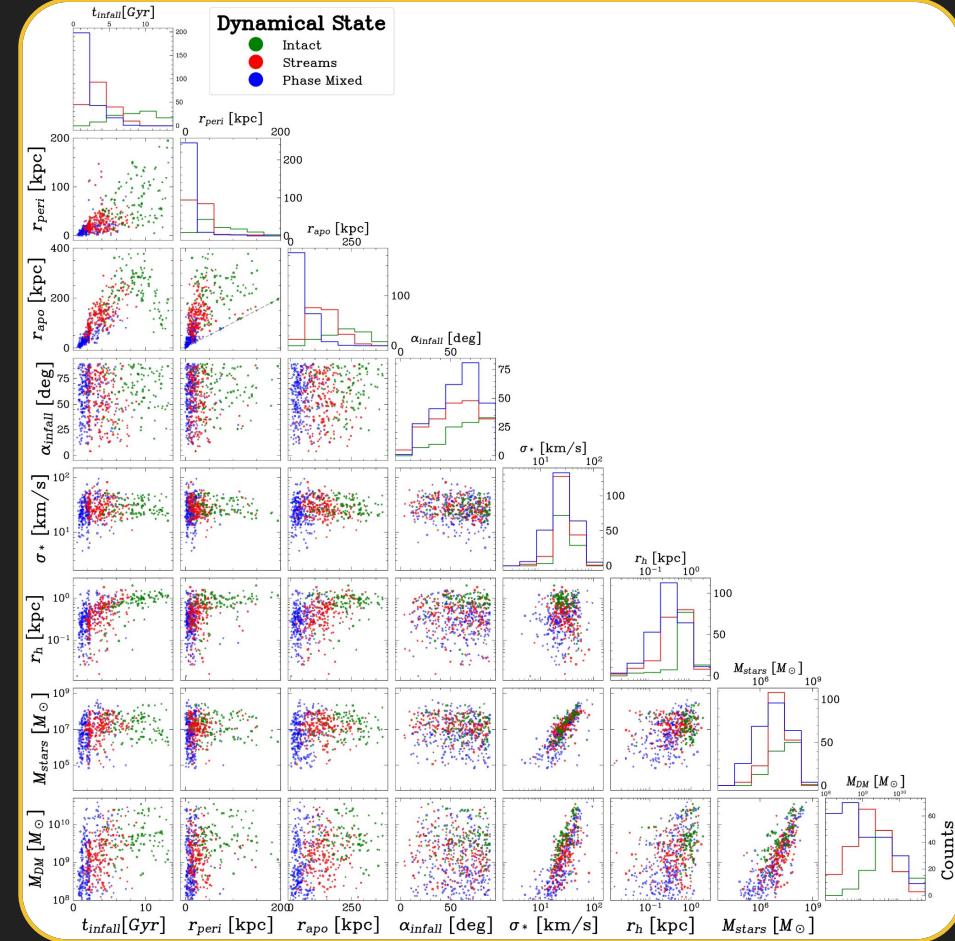
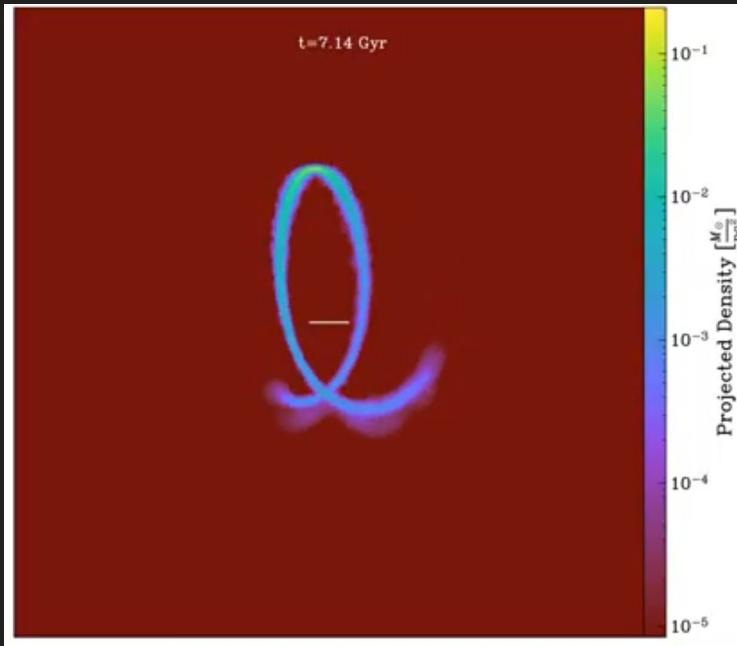
If you notice the lack of conclusive results...

**It is because i am still collecting the evidences to find
who killed (and how) the dwarfs!**

(you could call me the Benoit Blanc of galaxies)

This parameter space can be used to create a synthetic, idealized Stellar Stream library.

Useful to perform inference from real observations!

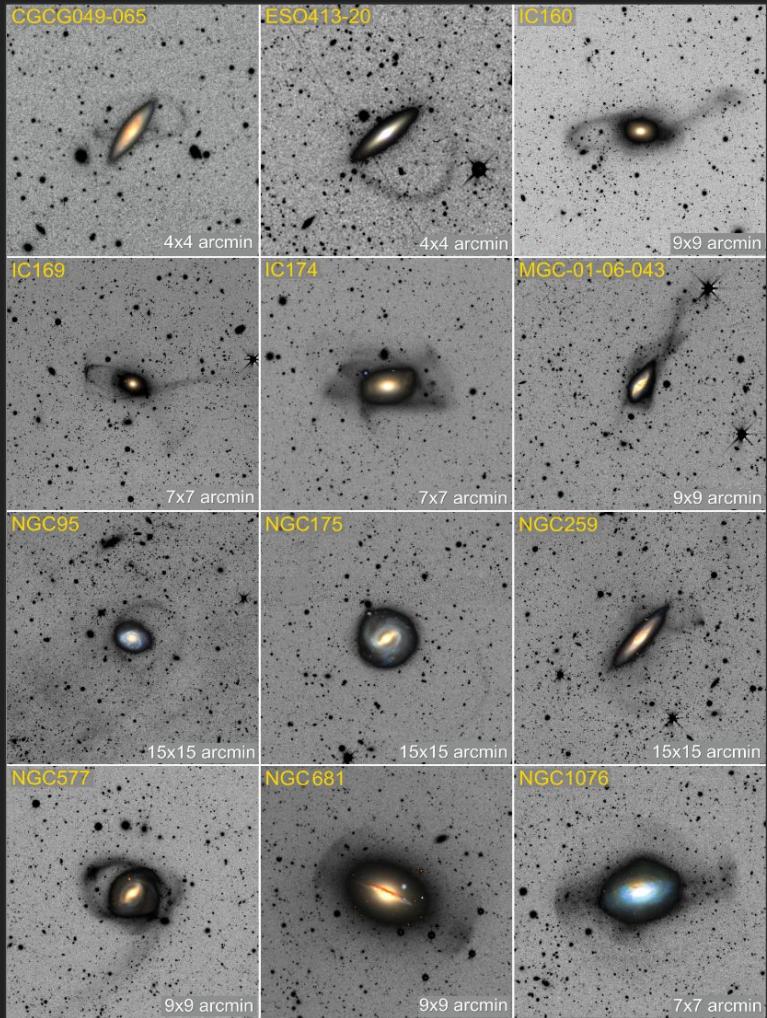


no **QUESTIONS ?** please

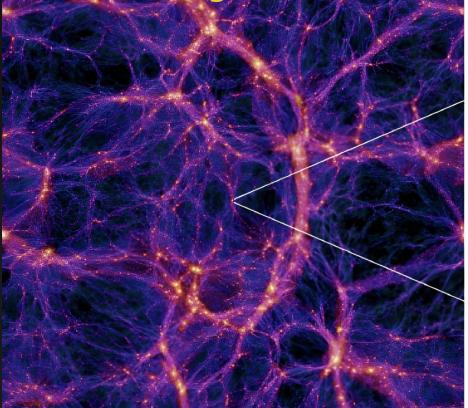


SDSS DR

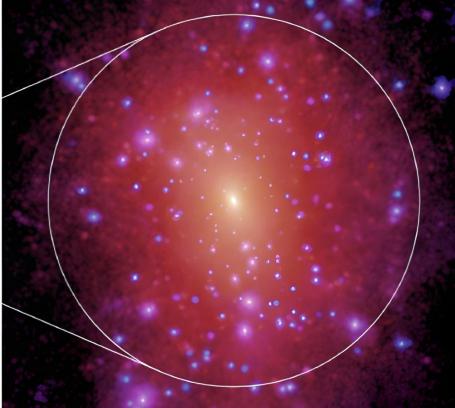




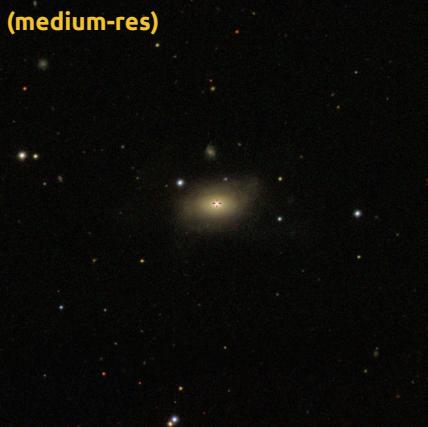
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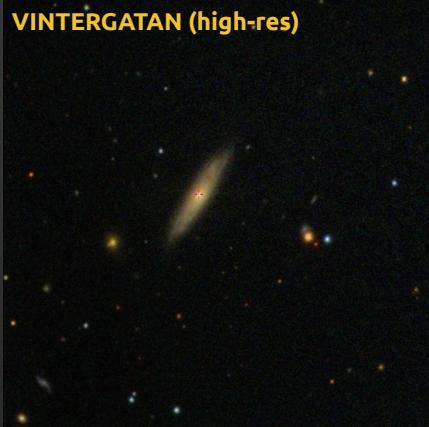
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(medium-res)



VINTERGATAN (high-res)



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They even have the same issues: Humongous parameter spaces that cannot be resolved!

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etc.

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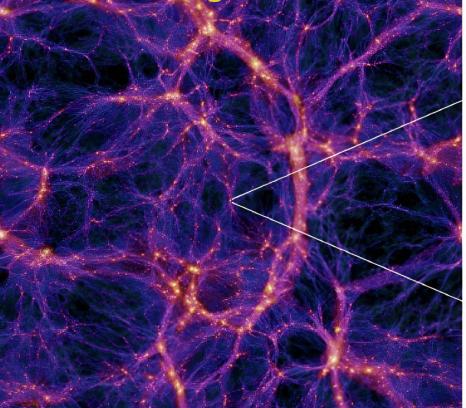


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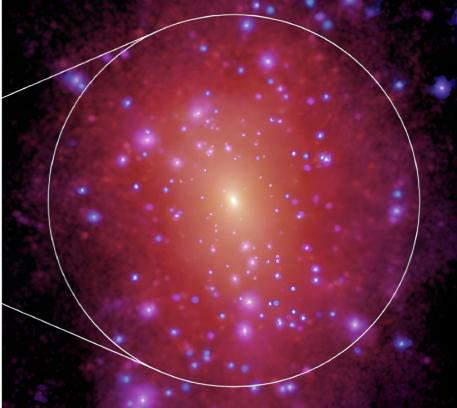
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Credit: Auriga collaboration.

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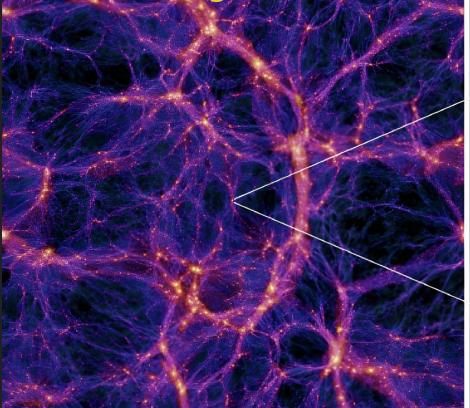
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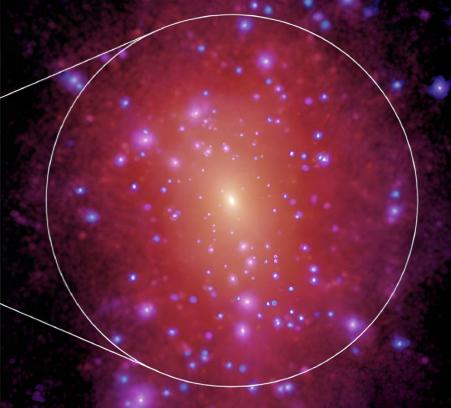
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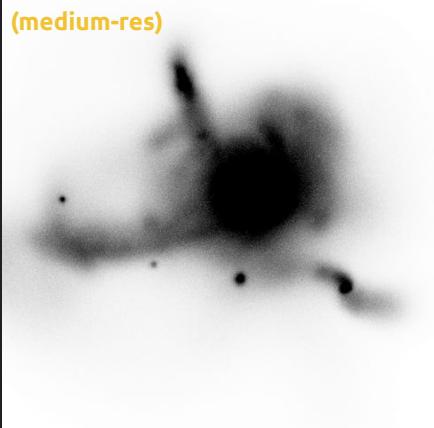
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Subgrid Physics:

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Low mass dN/dM

(medium-res)



VINTERGATAN (high-res)

